

Round		Packet	Date
Room		Moderator	

								Bonus Points	Question Total	Cumulative Score							Bonus Points	Question Total	Cumulative Score	
<b>First Half</b> <b>8 minutes of tossups and bonuses</b>  Put "10" or "15" in the player's column. If a tossup goes unanswered, strike out the question number and skip to the next line.  If you read more than 10 tossups, use the central column to record tossup numbers for the additional questions.											1									
											2									
											3									
											4									
											5									
											6									
											7									
											8									
											9									
											10									

	Category	Points			Category	Points	
<b>Lightning Rounds</b> 60 seconds for the initial team, 30 seconds for bouncebacks.	Lightning		X		Lightning		X
	Bounceback		X		Bounceback		X
	Total				Total		

<b>Second Half</b> <b>8 more minutes of tossups and bonuses</b>  Write the tossup number in the center column. Begin with the first tossup that wasn't read in the first half.																				

<b>Tie Breaker</b> Read three tossups without bonuses. If still tied, read tossups until score changes.										1											
											2										
											3										
											X										

	Individual Stats					Individual Stats				
Number of Tossups Heard										
Number of 15s										
Number of 10s										
Player Total Points										

	Tossups	Lightning	Bonuses		Tossups	Lightning	Bonuses
<b>Subtotals</b>							

<b>Final Score</b>		
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Double check final scores against running cumulative score. Resolve any errors before submitting this scoresheet.